**Final Post**

Hi guys hope everyone is doing good, we are almost done now which is good. What I have been up to isssss:

**Feedback on website**

I wanted to get industry feedback on my website, so I drafted this message and copied and pasted to a bunch of people on LinkedIn but only like 2 people replied so that isn’t great:

**Hi [Name],**

I hope you're doing well! I'm a final-year Games Development student at the University of Plymouth, currently working on building up my portfolio as I get closer to graduation.

I've just launched my personal website showcasing some of my recent work, and I’d really appreciate it if you had a moment to check it out and share any feedback or thoughts. It would mean a lot to get some insight from someone already in the industry! Feedback can be about anything , the design, how I have presented stuff, anything would help 😊

Here’s the link: www.morganhodge.co.uk

Thanks in advance, and I really appreciate your time. 🙏  
All the best,  
Morgan

I also got some feedback from Myles on the last post we did so with all this feedback I made a excel sheet containing it all and started to work through it and get all the changes done:

A screenshot of a computer

AI-generated content may be incorrect.

This was still good despite not getting as much feedback as I wanted. I need to figure out how else I can get feedback, I think maybe my message was too long and I looked like a bot.

**GameJam**

I started working on my 3rd game jam created during this module, it’s a gambling game jam so I have started working on this. There is only a few days left and I don’t know if I will actually get it done in time, if I don’t, I will just finish it off anyway as its still a game I can put on my portfolio and other places.

I have the main game logic working just need the assets like cards and a spinning wheel etc.

**Trailer**

I made my game trailer, finished that today. It took about 2 days to do as I literally had 0 experience in trying to edit a video. I am pretty happy with how it came out. If you want to check it out here: <https://youtu.be/RACPjObIhc8>

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Just like the rest of you guys we had the showcase the other day, that went really well I spoke to a lot of people and saw a lot of projects . Unfortunately, I didn’t get even 1 connection, I don’t really think anyone there cared about games at all which was great but oh well just solidifies this is not the place to go for a games master’s degree at all – you are better of not doing one at all than staying here.

Well done to everyone we are so close to being done , just the viva left and these last 2 modules that are so almost done so just keep working hard and hang in there for one more week.

**Other stuff**

Other than that I have been working on the report for this module, about to start on the opengl thing as I had a extension so I got given more time for that. I have also got to start seriously considering what I do next, masters or job.

That’s all thanks for reading and its been a great time with all of you on this course, hope we all stay in contact on the discord server, and I will see you all at graduation. Have a good one guys